

PRODUCT : LCD MODULEMODEL NO . : QD14414BSUPPLIER :QDtechDATE :March28,2018

# SPECIFICATION

Revion:1.1

## QD14414B

| For Customer's Acceptance |         |
|---------------------------|---------|
| Approved by               | Comment |
|                           |         |

|             | Signature | Date |
|-------------|-----------|------|
| Prepared by |           |      |
| Checked by  |           |      |
| Approved by |           |      |

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**1. Document Revision History :**

| DOCUMENT<br>REVISION | DATE       | DESCRIPTION    | PREPARED<br>BY |
|----------------------|------------|----------------|----------------|
| A                    | 2018-04-04 | First Release. |                |

| No | Item              | Specification  | Remark |
|----|-------------------|----------------|--------|
| 1  | Screen Size       | 1.44inch       |        |
| 2  | Display Mode      | Normally White |        |
| 3  | Resolution        | 128×RGB ×128   |        |
| 4  | Active Area       | 26.2X27.2      |        |
| 5  | Outline Dimension | 29.5*36.5*2.6  |        |
| 6  | Viewing Direction | 12 O’Clock     |        |
| 7  | Driver IC         | ST7735S        |        |
| 8  | Color Number      | 262K           |        |
| 9  | Interface         | SPI            |        |
| 10 | Back Light        | White Led1     |        |
| 11 | Touch Panel       | -              |        |

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## 4.Interface Specification

| Pin No | Symbol | Description  | Note |
|--------|--------|--|------|
| 1      | NC     | NC   |      |
| 2      | GND    | System Ground  |      |
| 3      | LED-   | Power Supply For LED Backlight Cathode Input               |      |
| 4      | LED+   | Power Supply For LED Backlight Anode Input                 |      |
| 5      | GND    | System Ground  |      |
| 6      | RESET  | Reset signal input Pin                                     |      |
| 7      | AO     | Command/parameter or display data                          |      |
| 8      | SDA    | serial data input/output bi-direction pin                  |      |
| 9      | SCK    | High speed interface CLOCK differential signal input pins. |      |
| 10     | VCC    | Power supply input for LCM                                 |      |
| 11     | IOVCC  | Power supply input for I/O                                 |      |
| 12     | CS     | Chip select input signal                                   |      |
| 13     | GND    | System Ground  |      |
| 14     | NC     | NC   |      |

## 5. Absolute Maximum Ratings

### Electrical Maximum Ratings – for IC Only

| Parameter                     | Symbol | Min. | Max. | Unit | Note |
|-------------------------------|--------|------|------|------|------|
| Power supply voltage ( VCC)   | VCC    | -0.3 | +4.0 | V    | 1    |
| Power supply voltage ( IOVCC) | IOVCC  | -0.3 | +3.6 | V    | 1    |

Note:

- 1.VCC, IOVCC, GND must be maintained.
- 2.The modules may be destroyed if they are used beyond the absolute maximum ratings.

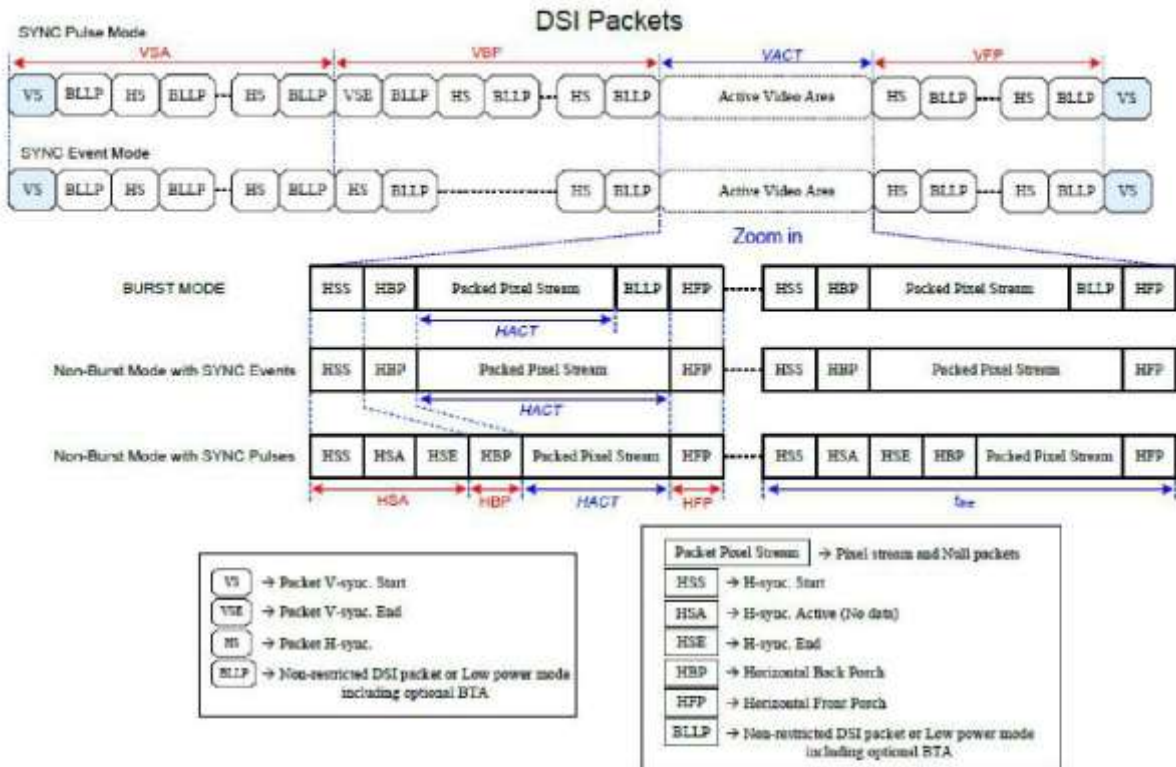
## 6. Electrical Specifications

| Parameter                                | Symbol    | Conditions  | Min. | Typ. | Max. | Unit |
|--|-----------|---|------|------|------|------|
| Supply voltage (analog)                  | VCC-GND   |   | 2.5  | 2.8  | 3.6  | V    |
| Supply voltage (logic)                   | IOVCC-GND |   | 1.65 | 1.8  | 3.6  | V    |
| Supply current<br>(Logic & LCD)          | ICC       | VDD2.8=2.8V   | -    | -    | -    | mA   |
| Supply voltage of white<br>LED backlight | VLED      | Forward current<br>=20mA<br>Number of<br>LED<br>= 1 | -    | 3    | -    | V    |

At Ta = 25 °C, VCC = 2.6V to 3.3V, IOVCC= 1.65V to 3.3V GND=0V.

## 7.Timing Characteristics

### DSI Timing Characteristics



| Parameters              | Symbols           | Min.        | Typ. | Max.   | Units     |
|-------------------------|-------------------|-------------|------|--------|-----------|
| Vertical sync. active   | VSA               | 2 (note 6)  | -    | -      | Line      |
| Vertical Back Porch     | VBP               | 14 (note 6) | -    | -      | Line      |
| Vertical Front Porch    | VFP               | 8 (note 6)  | -    | -      | Line      |
| Active lines per frame  | VACT              | -           | 1280 | -      | Line      |
| Horizontal sync. active | HSA               | 2           | -    | -      | Pixel     |
| Horizontal Porch period | HSA + HBP + HFP   | 1.6         | -    | -      | us        |
| Active pixels per line  | HACT              | -           | 720  | -      | Pixel     |
| Bit rate                | BR <sub>bps</sub> | 385         |      | Note 5 | Mbps/lane |

1 UI=1/Bit rate

HSA(pixel)= (tHSA\*lane number) / (UI\* pixel format)

HBP(pixel)= (tHBP\*lane number) / (UI\* pixel format)

HFP(pixel)= (tHFP\*lane number) / (UI\* pixel format)

$$\text{Frame Rate} = \frac{\text{BR}_{\text{bps}} \times \text{Lane}_{\text{num}}}{(\text{VACT} + \text{VSA} + \text{VBP} + \text{VFP}) \times (\text{HACT} + \text{HSA} + \text{HBP} + \text{HFP}) \times \text{Pixel Format}}$$



## Reset timing

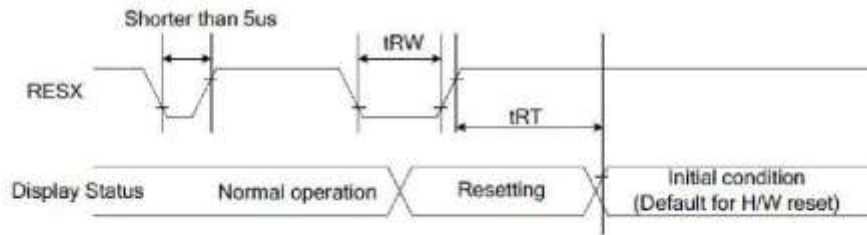


Table 47: Reset Timing

| Signal | Symbol | Parameter            | Min | Max                              | Unit |
|--------|--------|----------------------|-----|----------------------------------|------|
| RESX   | tRW    | Reset pulse duration | 10  |                                  | uS   |
|        | tRT    | Reset cancel         |     | 5 (note 1,5)<br>120 (note 1,6,7) | mS   |

**Notes:**

1. The reset cancel also includes required time for loading ID bytes, VCOM setting and other settings from EEPROM to registers. This loading is done every time when there is H/W reset cancel time (tRT) within 5 ms after a rising edge of RESX.
2. Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the Table 48.

Table 48: Reset Descript

| RESX Pulse           | Action         |
|----------------------|----------------|
| Shorter than 5us     | Reset Rejected |
| Longer than 10us     | Reset          |
| Between 5us and 10us | Reset starts   |

3. During the Resetting period, the display will be blanked (The display enters the blanking sequence, which maximum time is 120 ms, when Reset Starts in the Sleep Out mode. The display remains the blank state in the Sleep In mode.) and then return to Default condition for Hardware Reset.
4. Spike Rejection can also be applied during a valid reset pulse, as shown below:

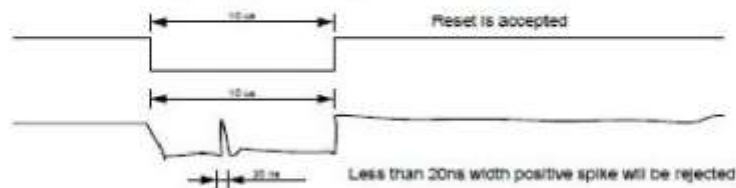


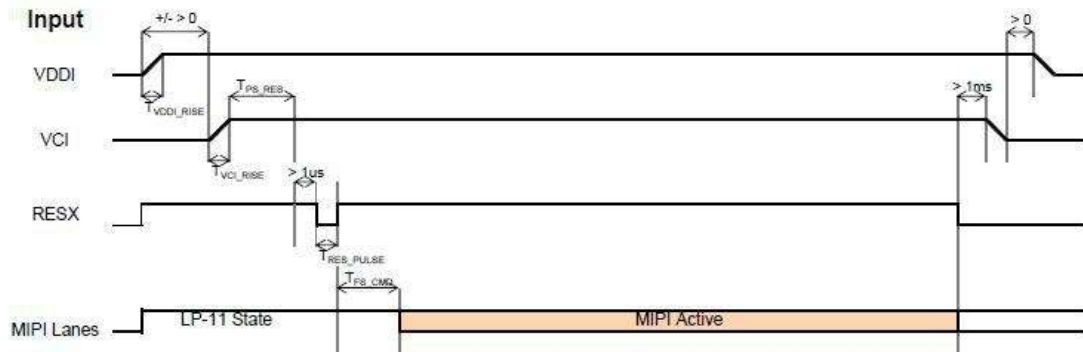
Figure 125: Positive Noise Pulse during Reset Low

5. When Reset applied during Sleep In Mode.
6. When Reset applied during Sleep Out Mode.
7. It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

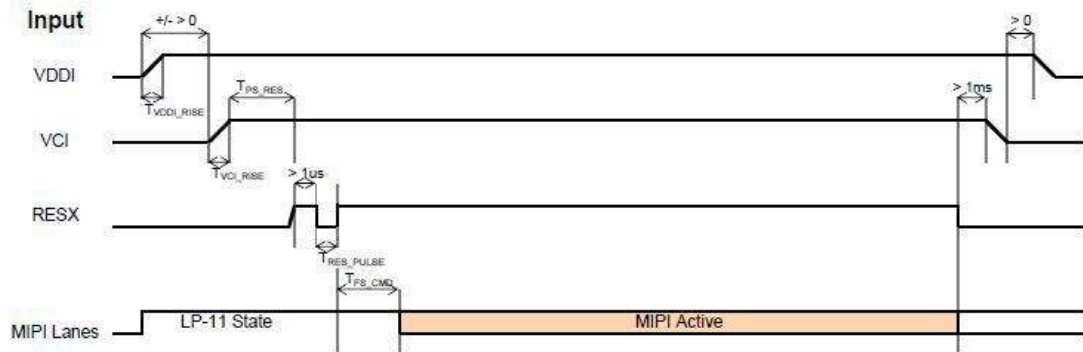
## 7.Power Supply Configuration

### Power on/off sequence

#### Case A:



#### Case B:



| Symbol           | Characteristics           | Min. | Typ. | Max. | Units |
|------------------|---------------------------|------|------|------|-------|
| $T_{VDDI\_RISE}$ | VDDI Rise time            | 20   | -    | -    | us    |
| $T_{VCI\_RISE}$  | Case A: VCI Rise time     | 200  | -    | -    | us    |
|                  | Case B: VCI Rise time     | 40   |      |      |       |
| $T_{PS\_RES}$    | VDDI/VCI on to Reset high | 5    | -    | -    | ms    |
| $T_{RES\_PULSE}$ | Reset low pulse time      | 10   | -    | -    | us    |
| $T_{FS\_CMD}$    | Reset to first command    | 10   | -    | -    | ms    |

## 8.Optical Specification

| Item<br>项目                        | Symbol<br>符号            | Condition<br>条件   | Min<br>最小值 | Typ<br>典型值 | Max<br>最大值 | Unit<br>单位        | Note<br>备注 |
|-----------------------------------|-------------------------|---|------------|------------|------------|-------------------|------------|
| Response time<br>响应时间             | Tr+Tf                   | $\theta=0^{\circ}$<br>$0=0^{\circ}$<br>$T_a=25^{\circ}\text{C}$ | -          | TBD        |            | ms                | 1          |
| Contrast ratio<br>对比度             | Cr                      |   |            | TBD        | -          | -                 | 2          |
| Color gamut<br>饱和度                | S(%)                    |   | -          | TBD        | -          | %                 | -          |
| Luminance<br>uniformity<br>均匀度    | $\delta_{\text{WHITE}}$ |   | 80         | -          | -          | %                 | 3          |
| Viewing angle<br>range<br>视角范围    | $\theta_{x+}$           | $CR \geq 10$<br>$T_a=25^{\circ}\text{C}$                        |            | 65         | -          | deg               | 4          |
|                                   | $\theta_{x-}$           |   |            | 65         | -          | deg               |            |
|                                   | $\theta_{y+}$           |   |            | 70         | -          | deg               |            |
|                                   | $\theta_{y-}$           |   |            | 40         | -          | deg               |            |
| LCM Luminance<br>LCM 亮度           | Lv                      | $\theta=0^{\circ}$<br>$0=0^{\circ}$<br>$T_a=25^{\circ}\text{C}$ |            | 100        | -          | Cd/m <sup>2</sup> | 5          |
| CIE (X,Y)<br>Chromaticity<br>色度坐标 | White(X)                |   | 0.27       | 0.30       | 0.33       | -                 | 6          |
|                                   | White(Y)                |   | 0.30       | 0.33       | 0.36       | -                 |            |

Note1.Response time is the time required for the display to transition from White to black(Rise Time,Tr)and from black to white(Decay Time,Tf).For additional information see FIG1...

Note2.contrast Ratio(CR) is defined mathematically by the following formula ,For more information see FIG2.

Contrast Ratio(CR)=Average Surface Luminance with all white pixels/ Average Surface Luminance with all black pixels

Note3.The uniformity in surface luminance(WHITE) is determined by measuring luminance at each test position,and then dividing the maximum luminance of all white pixels by minimum luminance of all white pixels,For more information seeFIG2.

WHITE=Minimum Surface Luminance with all white pixels(P1,P2,.....)/Maximum Surface

Luminance with all white pixels(P1,P2,.....)

Note4.Viewing angle is the angel at which contrast ratio is greater than a specific value.For TET module,the specific value of contrast ratio is 10.For monochrome and color stn module,the specific value of contrast ratio is2.The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface.For more information see FIG3

Note5. Surface luminance is the LCD surface luminance with all white pixels,For more information see FIG2.

LV=Average Surface Luminance with all white pixels(P1,P2,.....)

Note6.CIE(X,Y)chromaticity is the Center point value.For more information see FIG2. Note7.For Viewing angle and response time testing,the testing date is base on Autronic-Melchers' s ConScope.Series instruments.For contrast ratio,Surface Luminance,Luminance uniformity and CIE,the testing date is base on CS-2000 photo detector. Note8.For TN type TFT transmissive module,Gray scale reverse occurs in the direction of panel viewing angle

FIG1. The definition of Response time

响应时间定义

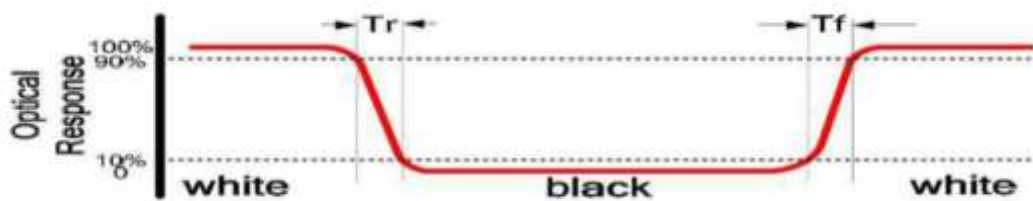


FIG2. Measuring method for Contrast ratio,surface luminance,Luminance uniformity,CIE(X,Y)chromaticity.

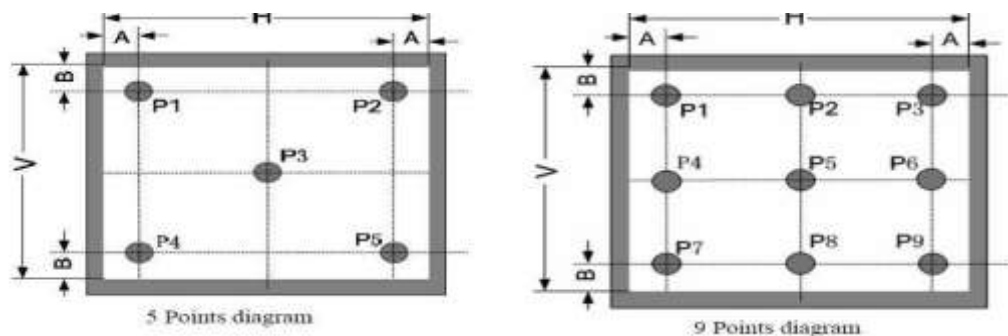
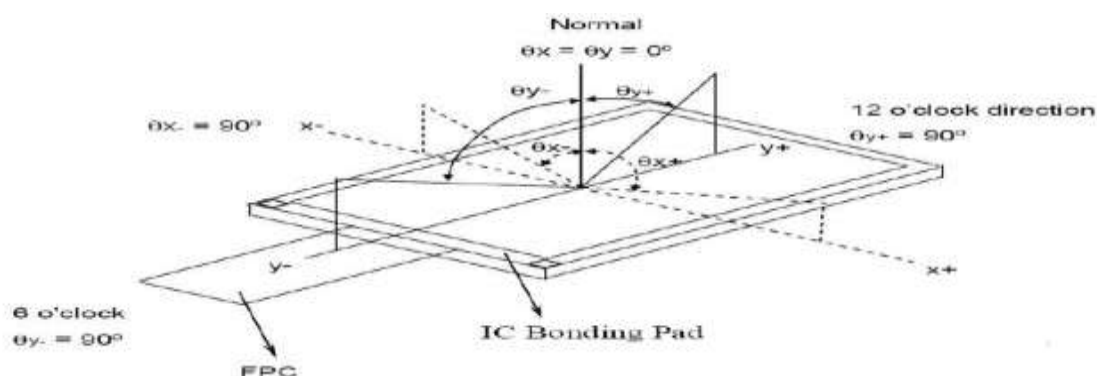


FIG3 The definition of viewing angle 视角定义



## 9. Reliability Test Items

| Item                               | Test Condition                         | Criterion    |
|------------------------------------|--|--------------|
| High Temperature Storage           | 70 °C, 48 hrs                          | Note1, Note2 |
| Low Temperature Storage            | -20 °C, 48 hrs                         |              |
| High Temp. & High Humidity Storage | 40 °C, 80% RH, 48hrs                   |              |
| Thermal Shock (Static)             | -20 °C, 30 min / 70, 30 min, 20 cycles |              |
| High Temperature Operation         | 60 °C, 48 hrs                          |              |
| Low temperature Operation          | -10 °C, 48 hrs                         |              |

Note1: Evaluation should be tested after storage at room temperature for two hours.

Note2:

Pass: Normal display image no line defect.

Fail: No display image, or line defects.

Partial transformation of the module parts should be ignored.

## 10. Precautions

Please pay attentions to the followings as using the LCD module.

### Handling

- (a) Do not apply strong mechanical stress like drop, shock or any force to LCD module. It may cause improper operation, even damage.
- (b) Because the polarizer is very fragile and easy to be damaged, do not hit, press or rub the display surface with hard materials.
- (c) Do not put heavy or hard material on the display surface, and do not stack LCD modules.

If the display surface is dirty, please wipe the surface softly with cotton swab or clean cloth.

- (e) Avoid using Ketone type materials (e.g. Acetone), Toluene, Ethyl acid or Methyl chloride to clean the display surface. It might damage the touch panel surface permanently. The recommended solvents are water and Isopropyl alcohol.
- (f) Wipe off water droplets or oil immediately.
- (g) Protect the LCD module from ESD. It will damage the LSI and the electronic circuit.
- (h) Do not touch the output pins directly with bare hands.
- (i) Do not disassemble the LCD module.
- (j) Do not lift the FPC of Touch Panel.

### **Storage**

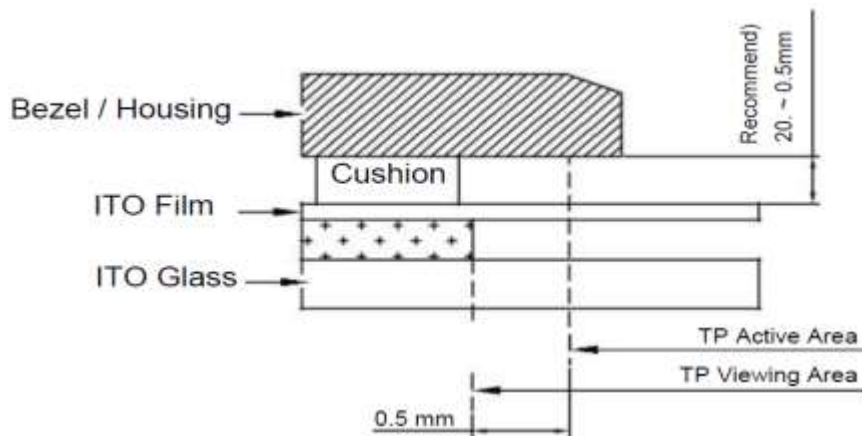
- (a) Do not leave the LCD modules in high temperature, especially in high humidity for a long time.
- (b) Do not expose the LCD modules to sunlight directly.
- (c) The liquid crystal is deteriorated by ultraviolet. Do not leave it in strong ultraviolet ray for a long time.
- (d) Avoid condensation of water. It may cause improper operation.
- (e) Please stack only up to the number stated on carton box for storage and transportation. Excessive weight will cause deformation and damage of carton box.

### **Operation**

- (a) When mounting or dismounting the LCD modules, turn the power off.
- (b) Protect the LCD modules from electric shock.
- (c) The Driver IC control algorithms stated above should always obeyed to avoid damaging the LSI and electronic circuit.
- (d) Be careful to avoid mixing up the polarity of power supply for backlight.
- (e) Absolute maximum rating specified above has to be always kept in any case. Exceeding it may cause non-recoverable damage of electronic components or, nevertheless, burning.
- (f) When a static image is displayed for a long time, remnant image is likely to occur.
- (g) Be sure to avoid bending the FPC to an acute shape, it might break FPC.

Most of the touch screens have air vent to equalize the inside air pressure to the outside one. The air vent must be open and liquid contact must be avoided as the liquid may be absorbed if the liquid is accumulated near the air vent.

- (i) For the fragility of ITO film, it should avoid to use too tapering pen as the input material.



The corner part has conductivity. Do not touch any metal part after mounting.

#### Others

- a) If the liquid crystal leaks from the panel, it should be kept away from the eyes or mouth.
- b) For the fragility of polarizer, it is recommended to attach a transparent protective plate over the display surface.
- c) It is recommended to peel off the protection film on the polarizer slowly so that the electrostatic charge can be minimized.