Introduction to OLED

OLED is an Organic Light-Emitting Diode (OLED). OLED display technology has the advantages of self-illumination, wide viewing angle, almost infinite contrast, low power consumption, high reaction speed, flexible panel, wide temperature range, simple structure and process, etc. A generation of flat panel display emerging application technology.

OLED display is different from traditional LCD display, it can self-illuminate, so no backlight is needed, which makes OLED display.

The display is thinner than the LCD display and has a better display.

Product Description

The OLED module has a display size of 0.91” and has a 128x32 resolution for black and white or black and blue. It adopts IIC communication mode and the internal driver IC is SSD1306.

Product Features

- 0.91 inch OLED screen with black and white or black and blue color display
- 128x32 resolution for clear display and high contrast
- Large viewing angle: greater than 160° (one screen with the largest viewing angle in the display)
- Wide voltage supply (3V~5V), compatible with 3.3V and 5V logic levels, no level shifting chip required
- With IIC bus, only a few IOs can be used to light up the display
- Ultra-low power consumption: normal display is only 0.06W (far below the TFT display)
- Military-grade process standards, long-term stable work
- Provides a rich sample program for STM32, C51, Arduino, and Raspberry Pi platforms
• Provide underlying driver technical support

## Product Parameters

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Display Color</td>
<td>Black white / black blue</td>
</tr>
<tr>
<td>SKU</td>
<td>MC091GW/MC091GB</td>
</tr>
<tr>
<td>Screen Size</td>
<td>0.91(inch)</td>
</tr>
<tr>
<td>Type</td>
<td>OLED</td>
</tr>
<tr>
<td>Driver IC</td>
<td>SSD1306</td>
</tr>
<tr>
<td>Resolution</td>
<td>128*32(Pixel)</td>
</tr>
<tr>
<td>Module Interface</td>
<td>IIC interface</td>
</tr>
<tr>
<td>Active Area</td>
<td>22.384x5.584(mm)</td>
</tr>
<tr>
<td>Touch Screen type</td>
<td>No touch screen</td>
</tr>
<tr>
<td>Touch IC</td>
<td>No touch IC</td>
</tr>
<tr>
<td>Module PCB Size</td>
<td>54.25x89.92 (mm)</td>
</tr>
<tr>
<td>Visual angle</td>
<td>&gt;160°</td>
</tr>
<tr>
<td>Operating Temperature</td>
<td>-20℃ ~60℃</td>
</tr>
<tr>
<td>Storage Temperature</td>
<td>-30℃ ~70℃</td>
</tr>
<tr>
<td>Operating Voltage</td>
<td>3.3V / 5V</td>
</tr>
<tr>
<td>Power Consumption</td>
<td>TDB</td>
</tr>
<tr>
<td>Product Weight (With packaging)</td>
<td>5(g)</td>
</tr>
</tbody>
</table>
Interface Description

![Module pin Label picture](image)

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Pin description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>OLED power ground</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>OLED power positive (3.3V~5V)</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>OLED IIC bus clock signal</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>OLED IIC bus data signal</td>
</tr>
</tbody>
</table>

Hardware Configuration

Since the OLED can self-illuminate, the OLED module has no backlight control circuit and only the OLED display control circuit. The OLED display control circuit is mainly used to control OLED display, including chip selection, reset, and data and command transmission control.

The OLED module adopts IIC communication mode, and the hardware is configured with two pins: SCL (IIC data pin) and SDA (IIC clock pin). The IIC data transfer can be completed by controlling the two pins according to the IIC working timing.

working principle

1. Introduction to SSD1306 Controller

The SSD1306 is an OLED/PLED controller that supports a maximum resolution of
132*64 and a 1056-byte GRAM. Support 8-bit 6800 and 8-bit 8080 parallel port data bus, also supports 3-wire and 4-wire SPI serial bus and I2C bus. Since parallel control requires a large number of IO ports, the most commonly used are the SPI serial bus and the I2C bus. It supports vertical scrolling and can be used in small portable devices such as mobile phones, MP3 players and more.

The SSD1306 controller uses 1 bit to control a pixel display, so each pixel can only display black and white or black and blue. The displayed RAM is divided into 8 pages, with 8 lines per page and 128 pixels per line. When setting pixel data, you need to specify the page address first, and then specify the column low address and column height address respectively, so set 8 pixels in the vertical direction at the same time. In order to be able to flexibly control the pixel points at any position, the software first sets a global one-dimensional array of the same size as the display RAM, first maps the pixel point data to the global array, and the process uses the OR or the operation to ensure that the global array is written before. The data is not corrupted, and the data of the global array is then written to the GRAM so that it can be displayed through the OLED.

2. Introduction to IIC Communication Protocol

The process of writing data on the IIC bus is shown in the following figure:

![IIC Communication Protocol Diagram](image)

After the IIC bus starts working, the slave device address is sent first. After receiving the slave device response, it then sends a control byte to inform the slave device whether the next data to be sent is a command written to the IC register or written. The RAM data, after receiving the slave device response, then sends a value of multiple bytes until the transmission is completed and the IIC bus stops working.

Among them:

- \( C_0 = 0 \): This is the last control byte, and all the data bytes sent in the following are all
data bytes.

C0=1: The next two bytes to be sent are the data byte and another control byte.

D/C(——) = 0: is the register command operation byte

D/C(——) = 1: operation byte for RAM data

The IIC start and stop timing diagrams are as follows:

When the data line and the clock line of the IIC are both kept at a high level, the IIC is in an idle state. At this time, the data line changes from a high level to a low level, and the clock line continues to be at a high level, and the IIC bus starts data transmission. When the clock line is held high, the data line changes from low to high, and the IIC bus stops data transmission.

The timing diagram for the IIC to send a bit of data is as follows:

Each clock pulse (the process of pulling high and pulling low) sends 1 bit of data. When the clock line is high, the data line must remain stable, and the data line is allowed
to change when the clock line is low.

The ACK transmission timing diagram is as follows:

![ACK Timing Diagram]

When the master waits for the ACK of the slave, it needs to keep the clock line high.

When the slave sends an ACK, keep the data line low.

Instructions for use

1. Arduino instructions

Wiring instructions:

See the interface description for pin assignments.

NOTE:

1. SCL and SDA need to be wired according to the development board.

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to UNO/MEGA2560 development board wiring pins</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V (UNO Hardware IIC)</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>A5 (UNO Hardware IIC)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>21 (MEGA2560 Hardware IIC)</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>A4 (UNO Hardware IIC)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>20 (MEGA2560 Hardware IIC)</td>
</tr>
</tbody>
</table>
Operating Steps:

A. Connect the OLED module and the Arduino MCU according to the above wiring instructions, and power on;

B. Select the example you want to test, as shown below:

(Please refer to the test program description document for test program description)

C. Open the selected sample project, compile and download.

The specific operation methods for the Arduino test program relying on library copy, compile and download are as follows:

http://www.lcdwiki.com/res/PublicFile/Arduino_IDE_Use_Illustration_EN.pdf

D. If the OLED module displays characters and graphics normally, the program runs successfully;

2. RaspberryPi instructions

Wiring instructions:

See the interface description for pin assignments.

NOTE:

Physical pin refers to the GPIO pin code of the RaspBerry Pi development board.

BCM encoding refers to the GPIO pin coding when using the BCM2835 GPIO library.

WiringPi coding refers to the GPIO pin coding when using the wiringPi GPIO library.

Which GPIO library is used in the code, the pin definition needs to use the corresponding GPIO library code, see Picture 1 GPIO map
table for details.

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND (Physical pin: 6,9,14,20,25,30,34,39)</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V (Physical pin: 1,2,4)</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>Physical pin: 5</td>
</tr>
<tr>
<td></td>
<td></td>
<td>BCM coding: 3</td>
</tr>
<tr>
<td></td>
<td></td>
<td>wiringPi coding: 9</td>
</tr>
</tbody>
</table>

Raspberry Pi test program wiring instructions
Operating Steps:

A. open the IIC function of RaspberryPi

Log in to the RaspberryPi using a serial terminal tool (such as putty) and enter the following command:

```
sudo raspi-config
```

Select Interfacing Options->I2C->YES

Start RaspberryPi’s I2C kernel driver

B. install the function library

For detailed installation methods of the bcm2835, wiringPi, and python function libraries of RaspberryPi, see the following documents:

http://www.lcdwiki.com/res/PublicFile/Raspberrypi_Use_Illustration_EN.pdf

C. select the example that needs to be tested, as shown below:

(Please refer to the test program description document for test program description)

D. bcm2835 instructions

a) Connect the OLED module to the RaspberryPi development board according to the above wiring

b) Copy the test program directory Demo_OLED_bcm2835_IIC to RaspberryPi (can be copied via SD card or via FTP tool (such as FileZilla))

c) Run the following command to run the bcm2835 test program:
cd Demo_OLED_bcm2835_IIC
make
sudo ./0.91_IIC_OLED

As shown below:

```
pi@raspberrypi:~/Demo OLED bcm2835 IIC/ $ cd Demo_OLED_bcm2835 IIC/
pig@raspberrypi:~/Demo OLED bcm2835 IIC/ $ make
pi@raspberrypi:~/Demo OLED bcm2835 IIC/ $ make
```

E. wiringPi instructions

a) Connect the OLED module to the RaspberryPi development board according to the above wiring

b) Copy the test program directory Demo_OLED_wiringPi_IIC to RaspberryPi (can be copied via SD card or via FTP tool (such as FileZilla))

c) Run the following command to run the wiringPi test program:

```
cd Demo_OLED_wiringPi_IIC
make
sudo ./0.91_IIC_OLED
```

As shown below:

```
pi@raspberrypi:~/Demo OLED bcm2835 IIC/ $ cd Demo_OLED_wiringPi_IIC/
pig@raspberrypi:~/Demo OLED bcm2835 IIC/ $ make
pi@raspberrypi:~/Demo OLED bcm2835 IIC/ $ make
```

If you want to modify the IIC transfer rate, you need to add the following content to the /boot/config.txt file, then restart raspberryPi

```
i2c_arm_baudrate=2000000
```

(note that the comma is also required)

As shown below (the red box is the added content, the number 2000000 is the set
rate, can be changed):

```
# Uncomment some or all of these to enable the optional hardware interfaces
dt:param=12c arm=on i2c arm baudrate=200000G
```

F. python instructions

a) The image processing library PIL needs to be installed before running the python test program. The specific installation method is as follows:

http://www.lcdwiki.com/res/PublicFile/Python_Image_Library_Install_Illustration_EN.pdf

b) Connect the OLED module to the RaspberryPi development board as described above.

c) Copy the test program directory Demo_OLED_python_IIC to RaspberryPi (either via SD card or via FTP tool (such as FileZilla))

d) Run the following command to run 3 python test programs separately:

```
cd Demo_OLED_python_IIC/source
sudo python show_graph.py
sudo python show_char.py
sudo python show_bmp.py
```

As shown below:

```
pil@raspberrypi:~$ cd Demo_OLED_python_IIC/source/
pil@raspberrypi:~/Demo_OLED_python_IIC/source $ sudo python show_graph.py
pil@raspberrypi:~/Demo_OLED_python_IIC/source $ sudo python show_char.py
pil@raspberrypi:~/Demo_OLED_python_IIC/source $ sudo python show_bmp.py
```

3. STM32 instructions

Wiring instructions:

See the interface description for pin assignments.

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to the MiniSTM32 development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>PB13</td>
</tr>
</tbody>
</table>
### STM32F103ZET6 microcontroller test program wiring instructions

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to the Elite STM32 development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>PB13</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>PB15</td>
</tr>
</tbody>
</table>

### STM32F407ZGT6 microcontroller test program wiring instructions

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to the Explorer STM32F4 development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>PB3</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>PB5</td>
</tr>
</tbody>
</table>

### STM32F429IGT6 microcontroller test program wiring instructions

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to the Apollo STM32F4/F7 development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>PF7</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>PF9</td>
</tr>
</tbody>
</table>
Operating Steps:

A. Connect the LCD module and the STM32 MCU according to the above wiring instructions, and power on;

B. Open the directory where the STM32 test program is located and select the example to be tested, as shown below:

(Please refer to the test program description document for test program description)

C. Open the selected test program project, compile and download;

detailed description of the STM32 test program compilation and download can be found in the following document:


D. If the OLED module displays characters and graphics normally, the program runs successfully;

4. STM32 instructions

Wiring instructions:

See the interface description for pin assignments.

<table>
<thead>
<tr>
<th>Number</th>
<th>Module Pin</th>
<th>Corresponding to STC89/STC12 development board wiring pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>VCC</td>
<td>5V/3.3V</td>
</tr>
<tr>
<td>3</td>
<td>SCL</td>
<td>P17</td>
</tr>
<tr>
<td>4</td>
<td>SDA</td>
<td>P15</td>
</tr>
</tbody>
</table>
Operating Steps:

A. Connect the LCD module and the C51 MCU according to the above wiring instructions, and power on;

B. Open the directory where the C51 test program is located and select the example to be tested, as shown below:

(Please refer to the test program description document for test program description)

C. Open the selected test program project, compile and download;

detailed description of the C51 test program compilation and download can be found in the following document:

http://www.lcdwiki.com/res/PublicFile/C51_Keil%26stc-isp_Use_Illustration_EN.pdf

D. If the OLED module displays characters and graphics normally, the program runs successfully;

Software Description

1. Code Architecture

A. Arduino code architecture description

The code architecture is shown below
Arduino's test program code consists of two parts: the U8glib library and application code.

The U8glib library contains a variety of control IC configurations, mainly responsible for operating registers, including hardware module initialization, data and command transfer, pixel coordinates and color settings, display mode configuration, etc.

The application contains several test examples, each of which contains different test content. It uses the API provided by the U8glib library, writes some test examples, and implements some aspects of the test function.

B. RaspberryPi code architecture description

The python test program code architecture is shown below:

The python test program consists of but part: PIL image processing library, OLED initialization code, test sample code.

PIL image processing library is responsible for image drawing, character and text display operations, etc.

OLDE initialization code is responsible for operating registers, including hardware module initialization, data and command transfer, pixel coordinates and color settings, display mode configuration, etc.

The test example is to use the API provided by the above two parts of the code to implement some test functions.

The bcm2835 and wiringPi test program code architecture is as follows:
The Demo API code for the main program runtime is included in the test code; OLED initialization and related operations are included in the OLED code; Drawing points, lines, graphics, and Chinese and English character display related operations are included in the GUI code; The GPIO library provides GPIO operations; The main function implements the application to run; Platform code varies by platform; IIC initialization and configuration related operations are included in the IIC code;

C. C51 and STM32 code architecture description

The code architecture is shown below:

The Demo API code for the main program runtime is included in the test code; OLED initialization and related bin parallel port write data operations are included in the OLED code; Drawing points, lines, graphics, and Chinese and English character display related operations are included in the GUI code; The main function implements the application to run; Platform code varies by platform;
IIC initialization and configuration related operations are included in the IIC code;

2. GPIO definition description

A. Arduino test program GPIO definition description

The Arduino test program uses the hardware IIC function, and the GPIO is fixed.

B. RaspberryPi test program GPIO definition description

The RaspberryPi test program uses the hardware IIC function, and the GPIO is fixed.

C. STM32 test program GPIO definition description

The STM32 test program uses the software simulation IIC function, and the GPIO definition is placed in the iic.h file, as shown in the following figure:

```c
#define OLED_SDA GPIO_Pin_15 //OLED屏IIC数据信号
#define OLED_SCL GPIO_Pin_13 //OLED屏IIC时钟信号
```

OLED_SDA and OLED_SCL can be defined as any idle GPIO.

D. C51 test program GPIO definition description

The C51 test program uses the software simulation IIC function, and the GPIO definition is placed in the iic.h file, as shown in the following figure:

```c
sbit OLED_SDA = P1^5; //OLED屏IIC数据信号 P15
sbit OLED_SCL = P1^7; //OLED屏IIC时钟信号 P17
```

OLED_SDA and OLED_SCL can be defined as any idle GPIO.

3. IIC slave device address modification

A. Arduino test program IIC modified from device address

The slave device address of IIC is defined in the u8g_com_arduino_ssd_i2c.c file, as shown in the figure below:

```c
#define I2C_SLA (0x3C<<2)
```

Directly modify I2C_SLA

B. RaspberryPi test program IIC modified from device address

The slave address of bcm2835 and wiringPi test program IIC is defined in the iic.h file, as shown in the following figure:
Directly modify IIC_SLAVE_ADDR.

The slave device address of the python test program IIC is defined in the oled.py file, as shown in the following figure:

\[
\text{IIC\_SLAVE\_ADDR} = \text{0x3C}
\]

Directly modify IIC_SLAVE_ADDR.

C. STM32 and C51 test program IIC modified from device address

The slave device address of the STM32 and C51 test program IIC is defined in the iic.h file, as shown in the following figure:

```c
//定义IIC从设备地址
#define IIC_SLAVE_ADDR 0x78
```

Directly modify IIC_SLAVE_ADDR.

4. IIC communication code implementation

A. RaspberryPi test program IIC communication code implementation

wiringPi test program IIC communication code is implemented in iic.c, as shown below:
First call `IIC_init` to initialize, set the IIC slave address, get the IIC device file descriptor, and then use the IIC device file descriptor to write the register command and memory data respectively.

The bcm2835 test program IIC communication code is implemented in iic.c, as shown below:
First call IIC_init to initialize, set the IIC slave address, get the IIC device file descriptor, and then use the IIC device file descriptor to write the register command and memory data respectively.

Python test program IIC communication code is implemented in oled.py, as shown below:

```python
self.oledsmbus = smbus

def iic_command(self, val):
    self.oledsmbus.write_byte_data(IIC_SLAVE_ADDR, COMMAND_MODE, val)

def iic_data(self, val):
    self.oledsmbus.write_byte_data(IIC_SLAVE_ADDR, DATA_MODE, val)
```
First call SMBus for initialization, then call write_byte_data function to write register command and memory data respectively.

B. Arduino test program IIC communication code implementation

Arduino test program IIC communication code is implemented by U8glib, the specific implementation method can refer to U8glib code.

C. STM32 test program IIC communication code implementation

The STM32 test program IIC communication code is implemented in iic.c (there are subtle differences between different MCU implementations), as shown in the following figure:

```c
/* @name : void IIC_Start(void)
 * @date : 2018-09-13
 * @function : IIC bus
 * @parameters : None
 * @retval : None

 void IIC_Start(void)
{
  OLED_SCL_SET();
  OLED_SDA_SET();
  OLED_SCL_CLR();
  OLED_SDA_CLR();
}

/* @name : void IIC_Stop(void)
 * @date : 2018-09-13
 * @function : IIC bus
 * @parameters : None
 * @retval : None

 void IIC_Stop(void)
{
  OLED_SCL_SET();
  OLED_SDA_CLR();
  OLED_SDA_SET();
}

/* @name : void IIC_Wait_Ack(void)
 * @date : 2018-09-13
 * @function : IIC ack
 * @parameters : None
 * @retval : None

 void IIC_Wait_Ack(void)
{
  OLED_SCL_SET();
  OLED_SCL_CLR();
}
```
```c
void Write_IIC_Data(u8 IIC_Data) {
    IIC_Start();
    Write_IIC_Data(IIC_SLAVE_ADDR); // D/C=0; R/W=0
    IIC_Wait_Ack();
    Write_IIC_Data(0x04); // write data
    IIC_Wait_Ack();
    Write_IIC_Data(IIC_Data);
    IIC_Wait_Ack();
    IIC_Stop();
}
```
D. C51 test program IIC communication code implementation

C51 test program IIC communication code is implemented in iic.c, as shown below:

```c
void IIC_Start(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}

void IIC_Stop(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}

void IIC_Wait_Ack(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}
```

---

**D. C51 test program IIC communication code implementation**

C51 test program IIC communication code is implemented in iic.c, as shown below:

```c
void IIC_Start(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}

void IIC_Stop(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}

void IIC_Wait_Ack(void)
{
    OLED_SCL_SET();
    OLED_SDA_SET();
    OLED_SDA_CLR();
    OLED_SCL_CLR();
}
```
void Write_IIC_Byte(u8 IIC_Byte)
{
  u8 i;
  u8 m, da;
  da=IIC_Byte;
  OLEDSCL_CLR();
  for(i=0;i<8;i++)
  {
    m=da;
    m=m<<1;
    if(m==0x80)
    {
      OLED_SDA_SET();
      }
    else
    {
      OLED_SDA_CLR();
    }
    da=da<<1;
  OLEDSCL_SET();
  OLED_SDA_CLR();
}
}

void Write_IIC_Command(u8 IIC_Command)
{
  IIC_Start();
  Write_IIC_Byte(0x6A);  // slave address, 8A=0
  IIC_Start();
  Write_IIC_Byte(0x30);  // write command
  IIC_Start();
  Write_IIC_Byte(IIC_Command);
  IIC_Start();
}

void Write_IIC_Data(u8 IIC_Data)
{
  IIC_Start();
  Write_IIC_Byte(0x6A);  // D/C#=0; R/W#=0
  IIC_Start();
  Write_IIC_Byte(0x40);  // write data
  IIC_Start();
  Write_IIC_Byte(IIC_Data);
  IIC_Start();
}

Common software

This set of test examples needs to display Chinese and English, symbols and pictures, so PCtoLCD2002 modulo software is used. Here, the setting of the modulo software is explained only for the test program. The **PCtoLCD2002** modulo software settings are as follows:

- Dot matrix format select **Dark code**
- the modulo mode select **the progressive mode** (**C51 test program needs to choose determinant**)
- Take the model to choose **the direction (high position first)** (**C51 test program needs to choose reverse (low position first)**)
- Output number system selects **hexadecimal number**
- Custom format selection **C51 format**

The specific setting method is as follows: